

Uses, say, 3 coeffs (quadratic regression, if a function of 1 variable), is a special way of inserting a pri. info.

It seems ~~more~~ ~~very~~ probable that if one stated exactly, what all of one's important a pri assumptions were, that one could get optimum regression curves and their variances.

Stated exactly, it means that one has an a pri density in function space, and a "probability of error" function [this means the probability that if the "true" function were $y=f(x)$, that the pair x_0, y_0 could occur.], then one could easily find the ~~best~~ regression curve, using Bayes inverse probty.

16 From (15).07 I guess: that ~~expected~~ expected fractional error in variance = expected fractional ~~error~~ - No, it's a rather complex problem, but the ans. can be found in any statistics book.

From Cramer: p 349 eqns 27.4.5:
Expected ^{observed} value of variance (for normal distrib) of true variance σ^2 , is $\frac{n-1}{n} \sigma^2$

Expected second moment of this variance = $\frac{2(n-1)}{n^2} \sigma^4$ ($\approx \frac{2}{n} \sigma^4$)

The s.d. of this variance $\approx \frac{\sqrt{2} \sigma^2}{\sqrt{n}}$ for large n.

On P. 382 (Cramer) $\frac{n s^2}{\sigma^2}$ has a ~~chi~~ χ^2 distrib of $n-1$ d.o.f. of freedom. I guess s^2 is the observed variance.

~~$\frac{1}{n} \sum_{i=1}^n x_i^2$~~ $\frac{1}{n} \sum_{i=1}^n x_i^2 - \left(\frac{1}{n} \sum_{i=1}^n x_i \right)^2$

We can, then, look upon the variance as a quantity of mass σ^2 and s.d. $\frac{\sqrt{2} \sigma^2}{\sqrt{n}}$.

~~I think it is the variance of a quantity that determines~~
I think the statistical wt. of ~~observations~~ ^{the reciprocal of} observation is directly prop. to its variance.

It may be poss. to arrange the ~~measurements~~ ^{measurements} of one's coeffs, \rightarrow as one's sample size \uparrow one tends to use more coeffs - in a certain numerical order.

Notes

The prob. of Page 13) is this: From a "certain source" one gets U_{aprip} and $\frac{1}{\sigma^2}$ (\equiv wt. to be assigned to U_{aprip}). One observes some statistical data on U , which we will call S - this data is to be gn. wt. n , since there were n observations. Th. best estimate for U is then

$$\frac{\frac{U_{aprip}}{\sigma^2} + nS}{\frac{1}{\sigma^2} + n}$$

We want to know how $U_{ultimate}$ differs from U_{aprip} , on Th. average for many estimates of U_{aprip} that come from this "certain source". When we find this $(U_{ult} - U_{aprip})^2$ ← taken over the output of the "certain source".

We will set this = to σ^2 for the entire source.

Let U_{aprip_i} , n_i , S_i be the U_{aprip} , n and S , assoc. with the i^{th} output of the "certain source".

then $\sigma^2 \approx \frac{1}{r} \sum_{i=1}^r \left(\frac{\frac{U_{aprip_i}}{\sigma^2} + n_i S_i}{\frac{1}{\sigma^2} + n_i} - U_{aprip_i} \right)^2$

(\approx because σ^2 there may be some n_i 's or $\sqrt{n_i}$'s in this eqn.)

$$\sigma^2 \approx \frac{1}{r} \sum_{i=1}^r \frac{(S_i - U_{aprip_i})^2}{\left(\frac{1}{\sigma^2 n_i} + 1\right)^2}$$

Th. formula isn't exactly rite. There is, I think, some kind of proportionality constant betw. Th. $\frac{1}{\sigma^2}$ weight, and Th. σ^2 due to deviations betw. U and U_{aprip} .

Let us get more specific: Say $U \equiv$ Th. mean no. of "cases" per unit time (actually, this may not be such a good def. of what I want, but let it go for awhile).

Say we have had \uparrow q. elements up to time t.

If we have had c cases for a certain pgram; then

$S_i = \frac{c}{\uparrow}$ and the stand. dev. variance is $\sqrt{c \frac{c}{\uparrow}} = \sqrt{c} \cdot \frac{\sqrt{c}}{\uparrow}$
 Th. variance is $\frac{c}{\uparrow^2}$

~~the weight for this~~

Now if $\sigma^2 = \frac{(U_{prip} - U_{actual})^2}{\dots}$

Then the estimate must be $\left[\frac{\frac{U_{prip}}{\sigma^2} = \frac{\uparrow^2}{c} \cdot \frac{c}{\uparrow}}{\frac{1}{\sigma^2} + \frac{\uparrow^2}{c}} \right]$

$= \frac{\frac{U_{prip}}{\sigma^2} + \uparrow}{\frac{1}{\sigma^2} + \frac{\uparrow^2}{c}} = \frac{U_{prip} \frac{c}{\uparrow \sigma^2} + c}{\frac{c}{\uparrow \sigma^2} + \uparrow}$

Say $U_{prip} \approx \frac{c}{\uparrow}$
 Th. no. of cases "wt." given to U_{prip} is $\approx \frac{U_{prip}}{\sigma^2}$

Then $\left(\frac{\frac{U_{prip}}{\sigma^2} + \uparrow}{\frac{1}{\sigma^2} + \frac{\uparrow^2}{c}} - U_{prip} \right)^2$
 This is probably th. best estimator of U_{actual} .

$= \left(\frac{\frac{U_{prip}}{\sigma^2} + \uparrow - \frac{U_{prip}}{\sigma^2} - \frac{U_{prip} \uparrow^2}{c}}{\frac{1}{\sigma^2} + \frac{\uparrow^2}{c}} \right)^2$
 $= \left(\frac{\frac{\uparrow^2}{c} \left(\frac{c}{\uparrow} - U_{prip} \right)}{\frac{1}{\sigma^2} + \frac{\uparrow^2}{c}} \right)^2$

so $\sigma^2 \approx \frac{1}{r} \sum_{i=1}^r \frac{\left(\frac{C_i}{\uparrow_i} - U_{prip} \right)^2}{\left(1 + \frac{C_i}{\uparrow_i \sigma^2} \right)^2}$

This equ. is of th. form

$X = \sum_{i=1}^r \frac{a_i}{\left(1 + \frac{b_i}{x} \right)^2}$

X, a_i, b_i all > 0 .

38 Actually, B. equ. should have more in it. In determining σ^2 , each pgram. cannot be giv. = wt. - because first, th. approx. of U_{actual} are not equally good, and secondly, all pgrams are not of = importance.

This seems kind of wrong - i.e. I feel that σ^2 should be "open loop" and not ~~dependent upon~~ be a function of itself. In a sense, it isn't much of a function of itself - assuming ~~is~~ (18).30 is correct (~~is~~ ignoring Th. comments of (18).30).

σ^2 is almost an average of $\left(\frac{c_i}{\tau_i} - U_{\text{prior}}\right)^2$

When ~~error~~ $\frac{\tau_i^2}{c_i} \gg \frac{1}{\sigma^2}$ [i.e. $\frac{c_i}{\tau_i^2 \sigma^2} \ll 1$]

say $\frac{\tau_i}{c_i} \approx \frac{1}{f_i}$ [$\approx f_i \rightarrow U_{\text{ultimate}}$ at $\tau_i \rightarrow \infty$]

then we want $\frac{\tau_i}{f} \gg \frac{1}{\sigma^2}$ for σ^2 to be not highly dependent on σ^2 , and for eqn (18).30 to be easily solvable.

More exactly, we want ~~is~~ $\frac{\tau_i}{f_i} \gg \frac{1}{\sigma^2}$ for most pugs.

Whoops! $\tau_i = \tau$ is the same for all pugs.

or ~~error~~ $\tau \sigma^2 \gg f_i$ for most pugs.

note $\tau \sigma^2$ is indep. of i .

Of course if $\tau \sigma^2$ is $\gg f_i$ for most i , then

$\sigma^2 \approx \frac{1}{r} \sum_{i=1}^r (f_i - U_{\text{prior}})^2$ is good enuf!!!

What we really want, is to be able to get a reasonably good σ^2 as soon as poss. - i.e. with as small τ as poss. - which is the pt. of all this mathematical refinement. Th. 9. is - is formula (18).30 ever any better than ~~is~~ ?

Well, our main goal ~~is~~ here, is to ~~use~~ σ^2 in such a way as to minimize prediction errors.

This seems like a fairly straight forward problem in statistics - I suspect that 18).30 with, perhaps,

corrections in line with 18).38, and also corrections to give various p_{ij}s different weights since they ~~are~~ occur with different frequencies and areas of different "importance"

Statistical problem: There exists a platonic set of numbers, f_i . ($i=1/r$)

We have one source that give us U_{apri} which form a normal distrib. about f_i 's - all with the same σ^2 .

We have ~~another~~ another source that gives us S_i 's that are also normal about f_i 's but each ~~one~~ has a known $\sigma^2 = \frac{1}{n_i}$

Given all the U_{apri} 's, $\frac{1}{n_i}$'s and S_i 's: to find σ^2 .

This seems O.K., except for the reservations and probably 18).30 is a reasonable soln., within the reservations.

Thinking up about it some more: what 18).30 does is

assume $f_i = \frac{a U_{apri} + b S_i}{a+b}$ (a and b are proper wts).

and then get $(U_{apri} - f_i)^2$. This is very probably

not correct in general.

The correct way, is to try all f_i 's and σ^2 's and find the $\sigma^2 \Rightarrow$ the observed phenomena are most probable (integrating over all poss. f_i 's with, perhaps, suitable wts. for various f_i regions).

This may not be so hard: fix σ^2 , then integrate over all f_i space to find out how probable the observed info is. This integral will be a funct. of σ^2 . Find $\sigma^2 \Rightarrow$ the integral is max.

The integration isn't diff. - Use r dim. vectors, and multidim. gaussian distrib. - However, each dim. appears to be indep.

There is a more extensive discn. of this on 18).22 and 18).21

I don't think I should bother with ~~the~~ ~~math~~ ~~problem~~ integrations and extremizations (they might be done simultaneously) except, perhaps, after lunch. They are of the type $\int_{-\infty}^{\infty} \left(\frac{1}{\sigma} e^{-\frac{x^2}{2\sigma^2}} \cdot \frac{1}{\sigma} e^{-\frac{(x-\mu)^2}{2\sigma^2}} \right) dx$. It might be more imp. to look into 18).38. The first q. of 18).38 is probably included in the soln. of the problem as stated in 20).30. The second q. in 18).38 isn't so clear. I must state exactly what I want σ to be.

But I think that I have gone far enough into this problem for the present. The imp. pt., is that it is a definite math. problem, ~~without~~ and no additional assumptions need be made.

At the present time, the most imp. single problem seems,

What is U? Some discn. on pps 6), 7), 8), 9)

Also, try to define U for non-Math-T.M. - i.e. probabilistic prediction. Try to fix it so it is easy to isolate out the U. of a partic. prog. - even since this ~~is~~ solves problem of whether ~~to~~ retain a word that is not "best", but still o.k. Also B.G. becomes easy: i.e. by ^{making} each prediction depend on a single prog.

A way: In the gen. T.M. (not Math-T.M.) case: Each prog. has a prediction vector assoc. with it. To find the U of a prog. take a McElroy-like eval. over all cases in which it applied. This gives a certain amt. of money for the value of that prog. Then chose a set of progs. \exists their total worth is maximized. In cases where ~~they~~ ^{2 progs that were chosen,} conflict, then take ~~an~~ ^{wted.} average of their prediction vectors. Wts. to be decided on the basis of some sort of U criterion - No one should try to chose a set of progs so that they do not often cover the same case. If 2 progs have the same prediction vector, with $\alpha \leq \beta \leq \gamma$.

How does one get prediction vectors? - simply the ~~random~~ distribution over the history of that prog.

So the big problem, then, is to decide which set of progs to use, and how to weight them when 2 apply to the same element.

(Notes)

This isn't far from Th. ~~U~~ U problem in Math T.M. as discussed on pages 8) and 9)

What one will get, is several sets of pgrams. Each set can be used fairly well for prediction. What happens when new pgrams are devised, however? — Don't they have a very poor chance of being useful, since most possibilities are already covered by Th. old pgrams — ~~perhaps~~ even tho. some are not covered very well. Will each ~~set~~ set of pgrams have its own set of U's for all of Th. pgrams, str's and ~~steps~~ steps?

But Th. imp. q. is : Just how are new pgrams introduced?

. 12 from .15 [SN] : In $U_{ij} \approx U_{si} + U_{nj} \quad (i, j = 1/n)$

we wrote $U_{si} \approx \frac{1}{n} \sum_j U_{ij} - \frac{1}{2} \sum_j U_{ij}$
 $U_{nj} \approx \frac{1}{n} \sum_i U_{ij} - \frac{1}{2} \sum_i U_{ij}$

It must be noted that Th. criterion for fit is not for Th. goodness of Th. U_{si} 's and U_{nj} 's as individuals, but for how good $U_{si} + U_{nj}$ is — which is easier. It may be poss. to show that something like — , perhaps itself, is, indeed optimum.

Also, ~~How~~ How to form Th. sets in a convenient way.

There is Th. q. of whether to take all ~~words~~ ^{pgrams} and select out Th. "good" ones and use them only, or use all of Th. pgrams, but use wts.

→ In this new method, there is Th. q. of how to group together pgrams that don't have Th. same prediction vector?

Th. q's are 1)

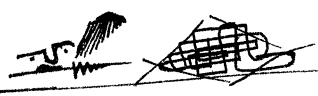
2) It is felt better, epistemologically, to use as few words as possl., to cover as wide a range of phenomena as possl.

3) This conflicts with Th. idea that one can usually get very good prediction by Th. use of very small sets of phenomena, so that / each ^{Th. members of} set are very much ~~like~~ alike, and so that

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one can get very fine differences ~~between~~ between cases by using many very small sets.

Discu: It may be that what ^{one wants to be} ~~was~~ few in number, are the objects from which one forms \mathcal{R} . sets. ("sets" \equiv pgrams)
("objects" \equiv nouns, strng ntps). Examples: Red bike, old orange.



from Methodology note: ~~extra~~ work until 11 P.M.: eat 11 P.M. - ~~MEM.~~ Mid
sleep ~~at~~ Mid - 8 AM: Work 8 AM - Noon; Eat Noon - 1 P.M.
wake rec. 1 P.M. - 5 P.M.: Work 4 P.M. - 11 P.M.

4) On \mathcal{R} . other hand, if many interesting ^{statements} ~~there~~ have ~~swamp out~~ few words in them, then ~~the words~~ there must be many words and \therefore small sets corresponding to them (?).

I think \mathcal{R} 's ^{forgetting} is all being very el. Th. final def. of U , is how useful \mathcal{R} . object is in prediction. I am afraid, however, that this ends us up in \mathcal{R} . "swamping out" problem. Th. way to avoid \mathcal{R} 's problem, may be to put one's words into pgs., so that each pg. has a U . - But then there \mathcal{R} . prob. of how to introduce new words into \mathcal{R} . pgs.

This method turns out to look pretty good. Most objections seem overcomable.

A reasonably good method of prediction for \mathcal{R} . Non-Math I.M.
that suffers from "swamp out".
Each pgram is g_n . an a priori prediction vector, and an a priori U .
(U is a funct. of prediction vector, and freq of occurrence of \mathcal{R} . pgram.). For a g_n . prediction, \mathcal{R} . "best" pgram. that applies, is used.

To get away from "Swamp Out": every pgram (good or bad) will have assoc. with it, a param. that tells how useful it would have been, if it were used every time it was applicable (whether it was "best" or not). This param. ~~may be overcomp~~ will be used to determine \mathcal{R} . a priori. that this pgram will be useful in

forming new programs — view, tips or ngrams.

Also perhaps this U' will be

$f \leq \sum p_i \ln p_i$, where \vec{p} is Rn. prediction vector

and f is Rn. freq. of ~~applicability~~ applicability of this program.

Also, perhaps, when all programs are formed, their U' will be Rn. prop. of this U' . In this way, one will,

as before, try to get programs with as high U' 's as poss.

But in each case of choice as to which program to use,

one will choose Rn. one with greatest $\sum p_i \ln p_i$, not,

Rn. one with greatest $f \leq \sum p_i \ln p_i$.

There is a serious Q. here: Do we want to get programs with high $\sum p_i \ln p_i$ or with high $f \leq \sum p_i \ln p_i$?

If $\sum p_i \ln p_i$ is too low, Rn. program will not be used, so that its ΔU will = 0. Also if f is too low, even if

$\sum p_i \ln p_i$ is high, Rn. program will not be often used, so $\Delta U \approx 0$.

Both f and $\sum p_i \ln p_i$ are imp., but it is not clear that their product is Rn. best representative of probable ΔU .

It may be poss. to show that it ^{should} ~~must~~ be $\propto f$.

\therefore th. U' would = $f \cdot g(\sum p_i \ln p_i)$, where g is some function to be determined — it would depend on Rn. distribution

function of $\sum p_i \ln p_i$ for all programs.

Another ~~obj.~~ Trouble with above: One cannot group together programs that don't have Rn. some prediction vector — certainly this is bad. An ad-hoc way to avoid this ^{that doesn't look too bad!}

Each program prediction vector has only 2 components — Rn. component of interest (which we want close to 1), and ~~only~~ 1 minus that component — Rn. prediction vector, has, then, only 1 ^{essential} component.

We can then group any programs together that we like —

say $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$ and $\begin{bmatrix} \alpha \\ 1 \end{bmatrix}$. In Rn. first case, Rn.

.30

measuring of P_R prediction vector is one thing, in P_R second case, another. P_R $g(\sum P_i(u_{P_i}))$ ~~becomes~~ of 29).30 becomes simply $g(p)$.

This all seems to apply very easy to Math T.M., as a special case. If we use $f g(p)$ as a measure of utility, then in math T.M., $g(p) = \text{constant}$, so utility is $\propto f$, which is P_R criterion we were thinking of using before.

Since all "consistent" pugs have P_R same $g(p)$, then ~~then~~ ^{then} ~~all~~ ^{all} pugs of $g(p) < \text{max}$, are discarded. \therefore The only choice lies in P_R probability that they are, indeed, both of $\neq g(p)$ — i.e. one or both may not be "consistent" — This is

a q. of sample size — ~~but, as was discussed before~~ or, more exactly, P_R "expected error" in $g(p)$ — which would be g_n by P_R "expected mortality" of \pm ppgun for a g_n sample size.

As was discussed before, however, P_R likely hood of such a conflict is small, and \therefore unimp. in contributing to P_R mean U of T.M.

However, P_R g 's raised here in T.M. on P_R variance of $g(p)$'s of P_R 2 pugs. may be more important when applied to Non-Math T.M.

Def. of Non-Math-T.M. : In T.M. there is always more a rite ans. for each g . In Non-Math T.M., there may not be a single rite answer — ~~and~~ i.e. even with P_R very best pugs, ^{for a g_n} there is not necessarily 100% prediction accuracy.

Question: Still isn't clear as to whether to use pugm count for anything — i.e. in addition to "cases". Try to see if Non-Math T.M. sheds any light on this problem. Review previous writing in these notes, on this problem.

probably isn't too relevant. A slight difference in
aprip U / ^{betw. A and B} mite give \Rightarrow A practically no "cases" - yet
The U of A and B mite really ~~be~~ be about =. Also, Ray
should have about = U in creating new pugms.

Now what is done in R.W. language is that often
A or B would be chosen and R. other "swamped out."
The reasons may be) that A and B are used in ^{lang. for} communication
not only for prediction 2) That "swamping out" one, ~~is~~
makes more economical use of R. available memory. It
does this without much loss in efficiency (usually), since if
A and B overlap and occur ~~low~~ usually ~~simultaneously~~
simultaneously, then usually either one can substitute for R. other
in ^{about the same} creating / ~~new~~ new pugms.

"Swamp out" may not usually be so bad, but I seem to
have ^{encountered} one ~~one~~ seriously bad case in R. prevalence of
ptetragrams over ~~pt~~ ptrigrams. in R. prediction of U.
Also I think it tends to make getrup stuck in blind alleys more likely.

Probably the best thing to do: keep counts on
all pugms in both Math and Non-math T.M.s. In ~~the~~
Non-math T.M., R. predictions will be made on R. basis of
the "best pugm", but R. fact that a gn. pugm. was "best"
very often, will reflect in no way in its U or in ^{prediction}
in its U for creation of new pugms.

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~~is~~ Later, the discarding of pugms that are not "best"
often, or are "best" only by a small margin if ever,
will be done as a memory economy measure.
This decision may cause T.M. to diverge from
intuitive methods of problem solving, so we must
remember R.'s decision, ~~if~~ if any divergencies or difficulties
appear.

About the biggest Q. at R. present time: What to
do about "cases" and "counts" in evaluating ~~the~~ probability
of death? (~~the~~ U evaluation was decided to be on R. basis of
"cases"). What I have done so far is to keep both
"count" and "cases", but discard ^(\Rightarrow becomes inconsistent) pugms on R. basis of

Notes

of "count" \leftarrow This isn't a bad idea - since T.M. need never get answers to its \square 's. These ^{direct} answers would be nec, if we are to be able to discard pugms of "inconsistency" on \mathcal{P} , basis of "cases". This argument is analogously true in non-Math-T.M. But it suggests a soln. to \mathcal{P} , other part of \mathcal{P} . Math T.M. problem!

In NMTM (\equiv Non Math T.M.) \sum ~~MTM~~ \equiv Math T.M.]

The prediction vector is determined on \mathcal{P} , basis of "count" is \mathcal{P} . expected accuracy of that vector. Analogously, \mathcal{P} . Discmp, since by \mathcal{P} tend to bias the probty. distrib. of \mathcal{P} . probty. vector

\mathcal{P} . expected "accuracy" of a prediction vector in MTM should be on \mathcal{P} , basis of "count"! This is kind of reasonable in after that, any way. If one discards on \mathcal{P} , basis of "count",

and A has listed n_A counts, B, n_B counts, ($n_A \gg n_B$), then if A is to die next ~~time~~ ^{"count"} ~~time~~ then it is much less probable than that B should die on \mathcal{P} , next "count". Remember, we

have only ~~name~~ "count" data, as far as discarding criteria is concerned.

It seems fairly certain that \mathcal{P} , probability of discard, on \mathcal{P} , next count would be a function of total count. There may however, be some correlation betw. ~~case no.~~ "case no." and probty of discard on \mathcal{P} , next count. (there is, because of \mathcal{P})

Useful Defs: 1) An occurrence of a count $\equiv \alpha$
 2) " " " " case $\equiv \beta$

- 1) \mathcal{P} counts \leftarrow verb
- 2) \mathcal{P} cases \leftarrow verb (can only occur \equiv q. element.) ^{at time of a}

count no. of $\mathcal{P} \equiv$ no. of times \mathcal{P} has counted
 case no. " \mathcal{P} " \equiv " " " " " " cased.

.38 Great!! So if we have 2 conflicting pugms in MTM, then \mathcal{P} , pugm with \mathcal{P} , largest count no. wins. The probty ratio will be ~~the~~ ^{something like} \mathcal{P} , count ratio. ~~at \mathcal{P} , sq. root of \mathcal{P} , count ratio.~~

Well, this looks like the last ^{unsolved} problem for a while!!

Trouble is, it seems to solve a B.G. problem, which I know to have no such simple soln! i.e. the Mexican Gold coin problem.

Anyway, if an event can happen in one of 2 ways, and its prob. can be anywhere between 0 and 1, and it happens in ~~the~~ the first way n times in succession, what is the prob. it will happen the same way on the $n+1$ th time?

distrib. of U not Poisson

Actually, there is more info. If the apri U is hy, then it is less likely that the prog will not have a counter case at $n+1$

It must be noted that ~~in~~ in Math T.M. the ~~distribution~~ prob. distrib. of U_{apri} is not uniform or smooth, since it has a big bump at zero. There is some q. about whether one shouldn't give programs $U > 0$ if they have "lasted" for a long time - i.e. remained "consistent" for a long time.

→ If one uses uniform apri betw. 0 and 1, then using "Laplace's rule", the "Expected value" of the prob. is $\frac{1}{2+n}$. To use the U_{apri} , one might want to $\frac{\alpha}{\beta+n}$, where α and β depend upon U_{apri} .

To get α and β : Find out the expected life of any program as a function of its U_{apri} .

Another poss. that seems non-ad-hoc. Take the program that is the meet of A and B. If A and B have much U, then their meet will have much ~~U~~ U_{apri} .

It may be said this looks ad-hoc, ~~but~~ - particularly if one didn't try to form the meet of A and B until an unruly member of this class appeared. Actually, this is O.K. One could assume that all "such" meets are made, whether cases of them occur or not, but that this "making the class after the case occurs" is done as an economy

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measure - economy of both time and memory

General Principal: Any ^{apparently} ad-hock method may be used, providing it is shown to be a time or memory economy measure, rather than purely a specific problem solving device.

That th. above problem of "counter overlap" between **A** and **B** that has been discussed above, is unimportant: In General, there will be many cases in which T.M. will make very poor predictions - and ~~that~~ it will be apparent to T.M. apriori, that they are expected to be poor. Usually this poorness will be because of small sample. In th. present case, this is approximately true. - Any of th. prediction refinements I have devised do not ↑ prediction accuracy much in this case. Th. only value of them is that they may be useful in designing NMTM.

SN Case no. may be $>$ count in some seqs. If this is so, then th. seq. is probably poor.

Whether $U_{empirical} \approx \frac{\text{no. of cases for that pugn}}{\leq \text{no. of cases}}$ or etc., is irrelevant, since we only want these $U_{empirical}$'s to compare pugn's, and th. denominators are th. same for all pugn's. However, we would like to choose a denominator \rightarrow this ratio tends to remain constant for a gn. pugn. ~~Probably~~ \leq no. of cases / would be best. - i.e. \leq no. of □'s.

1.097	= 18 12.5
1.176	= 18 15
1.243	= 18 17.5
1.301	= 18 20

Organization of Report:

1) Contents: With adequate descriptions of each section.

2) Introduction: a) Explanation that this is a prelim. report, that several terms used will probably be soon ~~eliminated~~ or revised. b) That ^{the operation of} this T.M. is meant to correspond to ~~methods~~ methods by which humans solve probs. That correspondence will be drawn in a ~~later~~ section (perhaps this) should come here

3) General description of operation. } examine this carefully, so that no wrong ideas are gotten by reader. Note to reader that section on intuitive corresp. may now be read - or preferably after definitions.

4) Definitions

5) Operation:
 a) How U's are determined.
 b) How U of pugs are computed from U_{aprip} and empirical data
 c) How U aprip for pugs is computed.
 d) How U's of ngs, str, nps are computed.

6)

Examples of operation: How ~~the~~ T.M. deals with \mathbb{R} .
~~the~~ tup. sequence = , ~, ⊕, ⊗, +, - .
 ↙ complementation (?)

7) How one ~~mathematically~~ uses ^{ordinary} language in an induction.
 How pugs, ngs, nps and str. correspond to objects in intuitive induction.

8) Criterion of effectiveness of present program

9) What next in program: + without carry, ~~math~~ Mult, divide, linear notation, algebra. Language: simple
 Q's and A's about Math, ^{perhaps} ~~then/about~~ other things. - That there is some reason to believe T.M. will not be able to answer Q's about \mathbb{R} . real world, unless it has a very different kind of input (~~the~~ continuous)

10) Use of same tup. sequence on children.